ACES HIGH

NAME

Race_____ Gender_____
Handedness_____ Ht_____ Wt___
Age_____ Move_____ Wealth_____
Description_____
_____
Occupation_____
_____
Extraordinary Abilities_____
_____

CHARACTERISTICS AND ROLLS

STR	_____	Effort Roll	_____%
CON	_____	Stamina Roll	_____%
SIZ	_____	Damage Bonus	_____
INT	_____	Idea Roll	_____%
❑ **POW**	_____	Luck Roll	_____%
DEX	_____	Agility Roll	_____%
APP	_____	Charisma Roll	_____%
EDU	_____	Know Roll	_____%
Religion:	_____	**Piety:**	_____%

HIT POINTS

Major Wound ( )
DEAD (-)

00 01 02 03 04 05 06
07 08 09 10 11 12 13
14 15 16 17 18 19 20
21 22 23 24 25 26 27
28 29 30 31 32 33 34
35 36 37 38 39 40 41

SKILLS

COMMUNICATION	***bonus***	(___)
❑.Bargain	05	___
❑.Command	05	___
❑.Disguise	01	___
❑.Etiquette	05	___
❑.Fast Talk	05	___
❑.Language, Own	INT	___
❑._____	___	___
❑.Perform	05	___
❑._____	___	___
❑._____	___	___
❑.Persuade	15	___
❑.Status	___	___
❑.Teach	10	___
		___

MANIPULATION	***bonus***	(___)
❑.Art	05	___
❑._____	___	___
❑.Craft	05	___
❑._____	___	___
❑._____	___	___
❑.Demolition	01	___
❑.Fast Draw	05	___
❑.Fine Manipulation	05	___
❑.Heavy Machine	01	___
❑._____	___	___
❑.Heavy Weapons	01	___
❑.Repair	15	___
❑._____	___	___
❑.Sleight of Hand	05	___
❑._____	___	___

MENTAL	***bonus***	(___)
❑.Appraise	15	___
❑.First Aid	INT	___
❑.Gaming	INT+POW	___
❑.Knowledge	01	___
❑._____	___	___
❑._____	___	___
❑._____	___	___
❑._____	___	___
❑._____	___	___
❑._____	___	___
❑.Literacy	01	___
❑.Medicine	05	___
❑.Meditation	00	___
❑.Psychotherapy	00	___
❑.Science	01	___
❑._____	___	___
❑._____	___	___
❑._____	___	___
❑._____	___	___
❑.Strategy	01	___

PERCEPTION	***bonus***	(___)
❑.Insight	05	___
❑.Listen	25	___
❑.Navigate	10	___
❑.Research	25	___
❑.Sense	10	___
❑.Spot	25	___
❑.Track	10	___
❑._____	___	___

PHYSICAL	***bonus***	(___)
❑.Climb	40	___
❑.Dodge	DEXx2	___
❑.Drive	___	___
❑.	___	___
❑.Hide	10	___
❑.Jump	25	___
❑.Pilot	___	___
❑.	___	___
❑.Ride Horse	15	___
❑.Stealth	10	___
❑.Swim	25	___
❑.Throw	25	___

COMBAT	***bonus***	(___)
❑.Artillery	___	___
❑.Brawl	25	___
❑.Firearms	___	___
❑.	___	___
❑.	___	___
❑.	___	___
❑.Fist	25	___
❑.Grapple	25	___
❑.Martial Arts	00	___
❑.Head butt	10	___
❑.Kick	15	___
❑.Melee Weapon	___	___
❑.	___	___
❑.	___	___
❑.Missile Weapon	___	___
❑.	___	___

WEAPONS

DEX SR -_____ **SIZ SR -** _____

WEAPON	A%	P%	Cal	Spcl	Dmg	Rng	Ap	Hand	Malf	Am	SR	Enc

ARMOR AND HIT LOCATIONS

HIT LOCATION TABLE			AP	HP
Melee	**Location**	**Missile**		
01-04	R. Leg	01-03	___	___
05-08	L. Leg	04–06	___	___
09-11	Abdomen	07-10	___	___
12	Chest	11-15	___	___
13-15	R. Arm	16–17	___	___
16-18	L. Arm	18-19	___	___
19-20	Head	20	___	___

Armor Type:_____
_____
_____
_____
Shield:_____
_____

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CHARACTER POINTS

Power Level_____ **Exp Bonus**_____

POWER POINTS

Power Points ( ) Battery ( )

UNCONCIOUS

00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16
17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33
34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50
51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67
68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84
85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

NOTES

MONEY $.

ITEM	WEIGHT	ENC

FATIGUE

EXHAUSTED (-) 00 01 02 03 04 05 06 07 08 09 10 11 12 13
14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36
37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59
60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82
83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

SANITY

INSANE 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17
18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38
39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59
60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80
81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

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